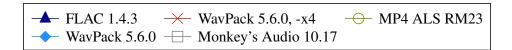
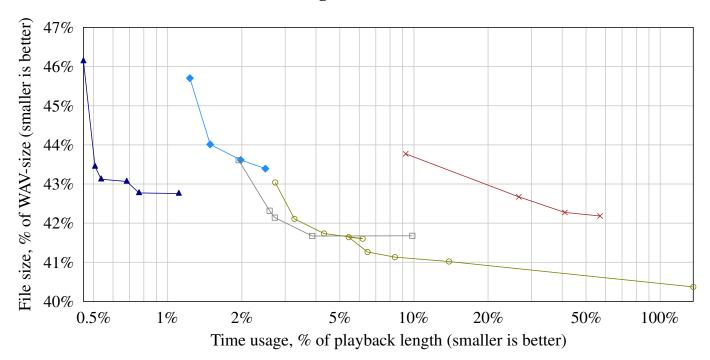
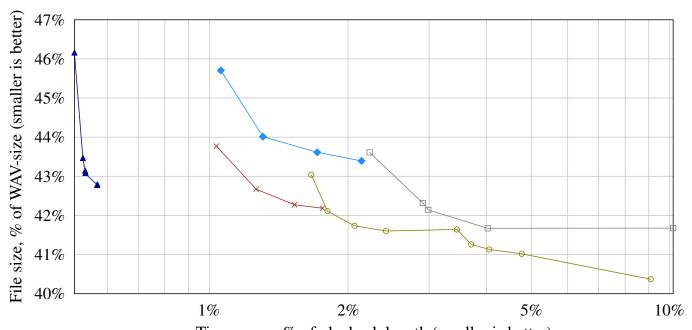
Average of all surround sources



Encoding Used time versus file size



Decoding Used time versus file size



Time usage, % of playback length (smaller is better)

These graphs are part of a report which can be found on audiograaf.nl/losslesstest/Lossless audio codec comparison - revision 6 - multichannel.html